



PlayStation

NTSC U/C

PlayStation™



★ ★ ★ ★ ★
NCAA[®]
FOOTBALL
98



KIDS TO ADULTS



CONTENT RATED BY
ESRB

SLUS-00514

WARNING: READ BEFORE USING YOUR PLAYSTATION™ GAME CONSOLE.

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

HANDLING YOUR PLAYSTATION DISC:

- ★ This compact disc is intended for use only with the PlayStation game console.
- ★ Do not bend it, crush it, or submerge it in liquids.
- ★ Do not leave it in direct sunlight or near a radiator or other source of heat.
- ★ Be sure to take an occasional rest break during extended play.
- ★ Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.





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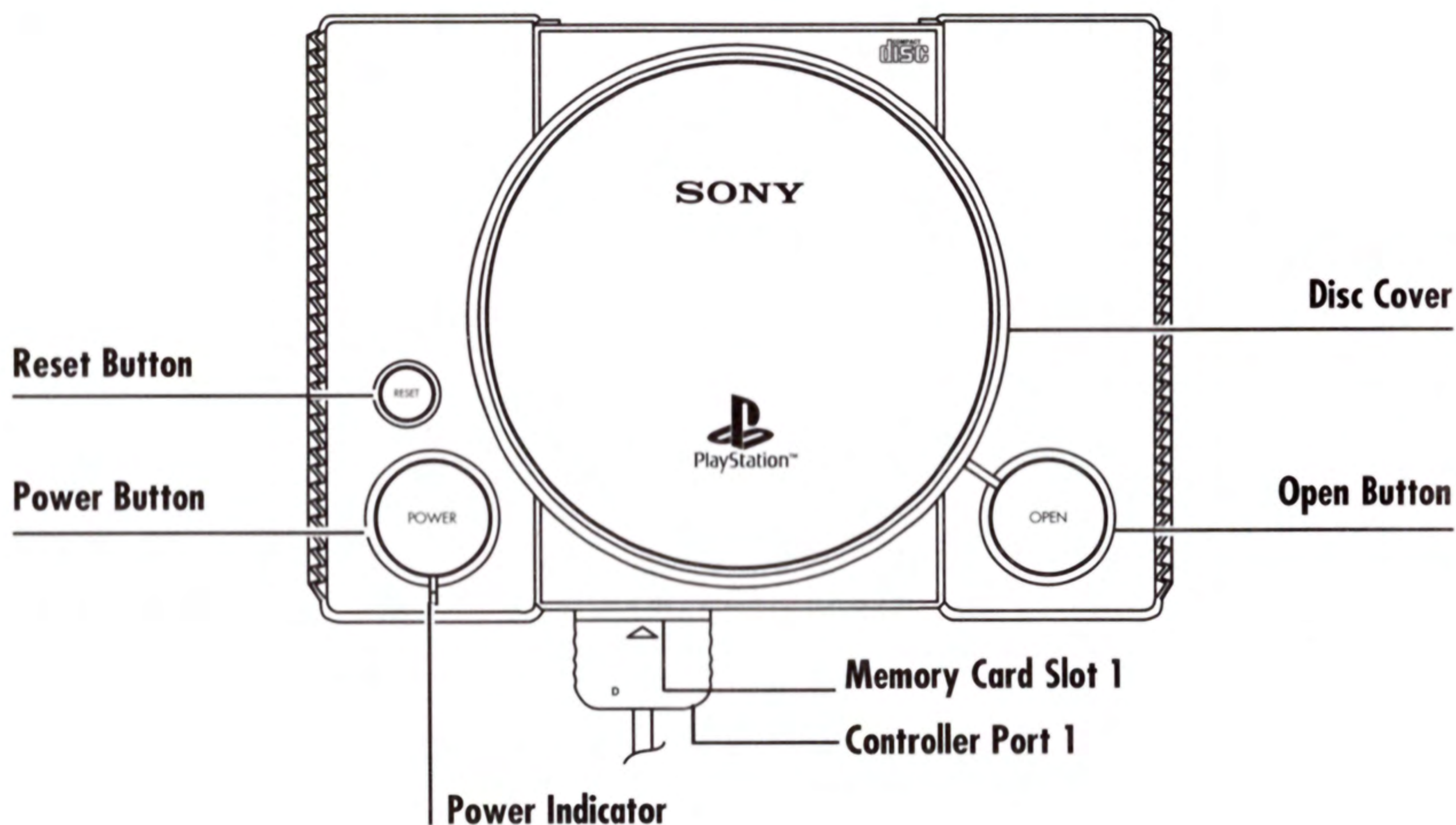
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STARTING THE GAME

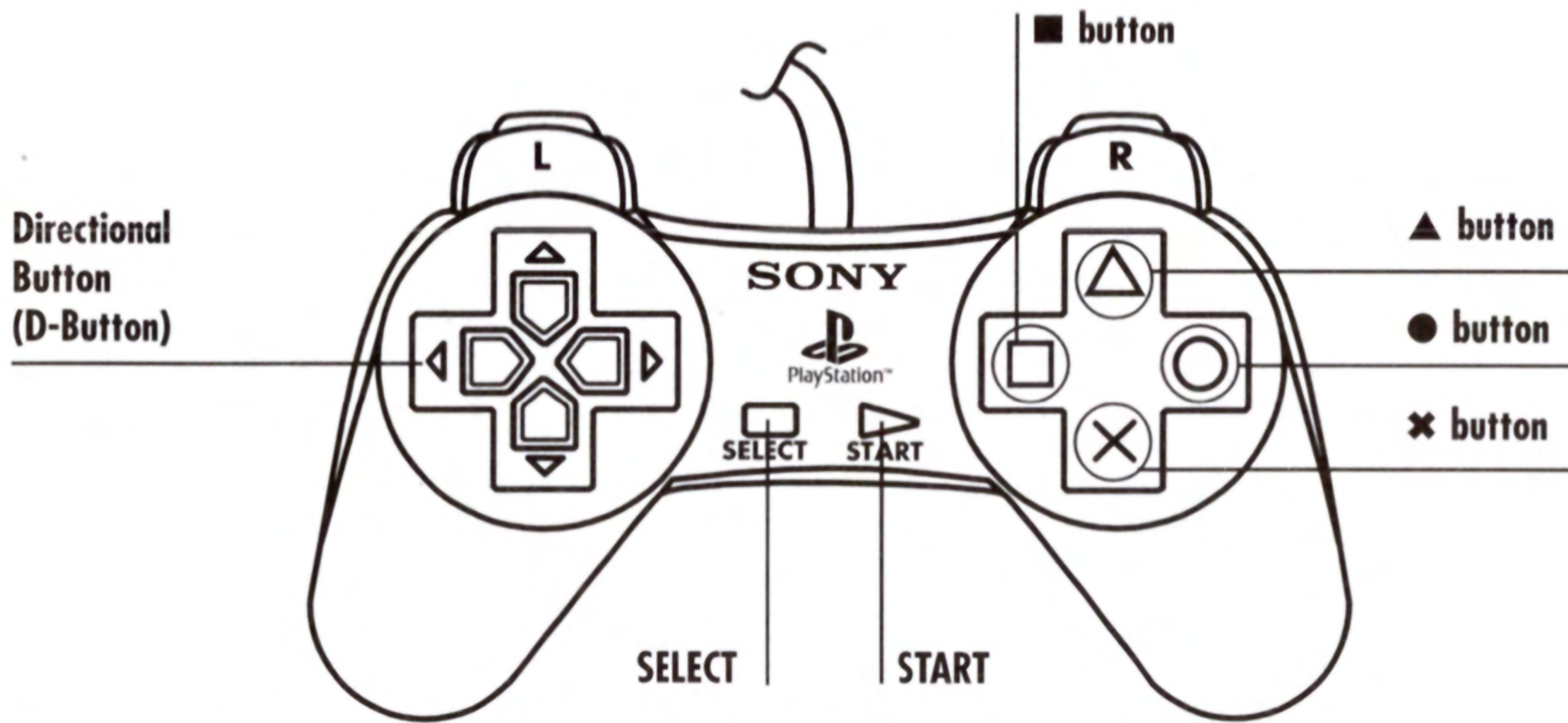
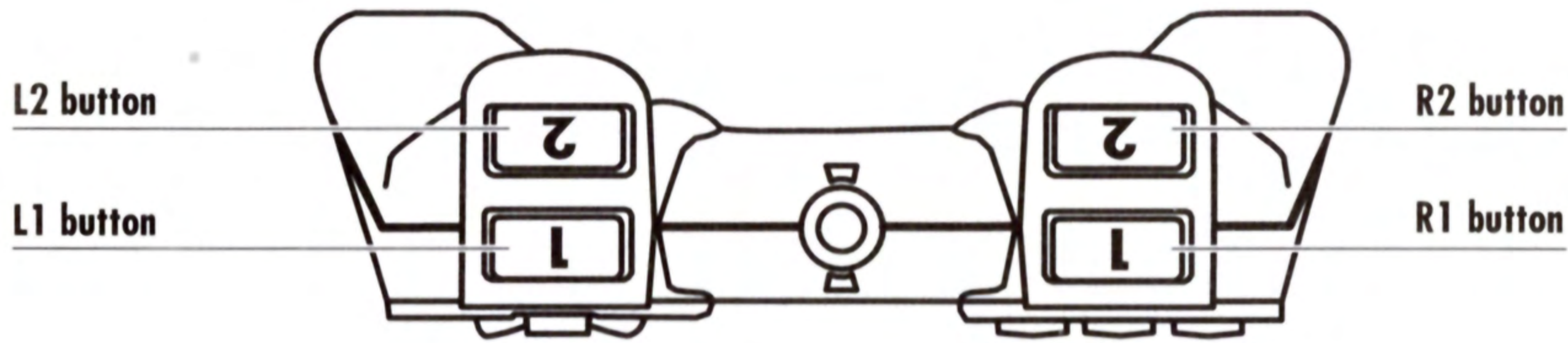


For more info about this and other titles, check out EA SPORTS™ on the web at www.easports.com.

1. Set up your PlayStation™ game console according to the instructions in its Instruction Manual. **Make sure the power is OFF before inserting or removing a compact disc.**
2. Insert the *NCAA® Football 98* disc and close the Disc Cover.
Note: When using the Multi tap, at least one controller must be connected to port A.
3. Insert game controllers and turn on the PlayStation™ game console.
4. To skip through the introductory screens and video, press **START** at each screen. The Main menu appears (p. 7).



CONTROL SUMMARY



MENU BAR CONTROLS

Highlight menu options	D-Button ↑
Change menu options	D-Button ←→
Select menu option	×
Close menu or back up one screen	●
View on-line help screens	▲
Skip videos	START





OFFENSE

BEFORE THE SNAP

Call an audible	■, then ■, ✕, or ● to select play (▲ to cancel)
Quarterback Cam (check receiver positions)	Hold SELECT and D-Button ⬤
Set player in motion	D-Button ↔
Fake snap signal	●
Snap the ball	✕
Call Timeout	R2

OFFENSE

RUNNING

Move player	D-Button any direction
Dive	■
Hurdle	▲
Speed burst	✕
Spin	●
Stiff arm	L2/R2
Pitch/Lateral (must be near a teammate)	L1 (left)/ R1 (right)

OFFENSE

PASSING

Call up Passing symbols	✕
Pass to the receiver with appropriate symbol	■, ✕, ●, L1 , or R1
Throw ball away	▲





OFFENSE	RECEIVING
----------------	------------------

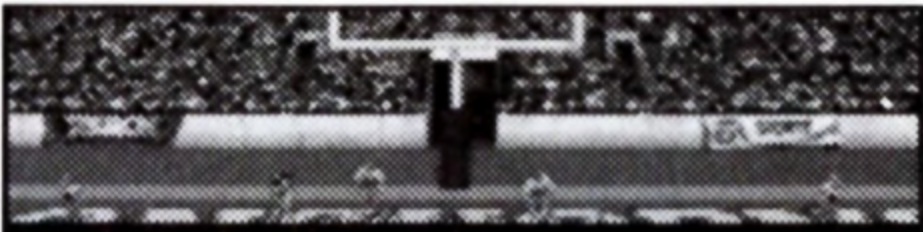
- | | |
|---|---|
| Take control of the receiver
closest to ball | ✕ |
| Dive for the ball | ■ |
| Jump and raise hands | ▲ |

OFFENSE	NO HUDDLE
----------------	------------------

- | | |
|--------------------------|-----------------------------|
| Call the stop clock play | Hold ● at the end of a play |
| Call previous play | Hold ✕ at the end of a play |

OFFENSE	KICKING
----------------	----------------

- | | |
|------------------------------------|--|
| Start the play | ✕ |
| Aim kick | D-Button ↔ |
| Kick | ✕ |
| Call an onside kick (kickoff only) | ■, then ■, ✕, or ● for left,
standard, or right formation |



EXHIBITION

Team Select Screen



D-Button \leftrightarrow to cycle through teams

D-Button \updownarrow to toggle between home and visitor

- Press **SELECT** to enter Rival mode
- Press **L2** and **R2** simultaneously for the computer to randomly select a matchup
- Press **X** to select the matchup and go to the Control Select screen
- Press **○** to cancel and return to the Main menu

Control Select Screen

Choose the team you want to control.

- ★ To move the controller icon under the team that you want to control, D-Button \leftrightarrow . To let the computer control the teams, leave the controller icon in the middle.
- ★ After making a change in the Controller Select screen, you must wait until the end of the next play before removing any controllers.
- ★ When you have selected a team, press **X**. The Exhibition Game Setup menu appears.

Exhibition Game Setup Menu

Set your options for the upcoming Exhibition game.

Play Game

After selecting your options, select **PLAY GAME** to leave the Setup menu and head out onto the field for the coin toss (see *On the Field* on p. 12).

Note: Default options are listed in bold in this manual.





Note: If you do not save your records before the PlayStation game console is turned off, they will be lost. For information about saving your User Records, refer to Backup Options on p. 8.

Mode

Select a **NORMAL** game or jump into the fierce competition of a **TIEBREAKER**.

User Records

Enter your name and keep track of your wins, losses, and winning percentage.

Enter/Edit a Name:

1. Highlight an empty slot or an existing name, then press **X** to enter a new name or edit the highlighted name.
 - ★ To select a letter, D-Button \updownarrow .
 - ★ To move backward/forward one space, D-Button \leftrightarrow .
 - ★ To clear the selected name, press **■**.
 - ★ To select a different name, press **●**.
2. When you're finished, press **X**. The User Records name is entered and the Game Setup menu bar appears.

Quarter Length Choose 3, **5**, 10, or 15 minute quarters.

Weather Choose **FAIR**, RAIN, WIND, SNOW, or NIGHT conditions for the upcoming game. Weather conditions are not available in domed stadiums.

Stadium Select Choose from any of the available stadiums. The home team's stadium is automatically highlighted, and a brief description is shown.

Injuries If too many of your players are getting banged up, you can turn injury mode OFF, but for more realistic competition leave it **ON**.

Set Penalties Turn penalties off or crank 'em up and play by the rules.

- ★ To adjust the level of a penalty, D-Button \leftrightarrow .
- ★ To adjust all penalty levels simultaneously, press **L1/R1**.

Playbook Choose to call plays from the GLOBAL playbook, or stick with your **TEAM**'s playbook.

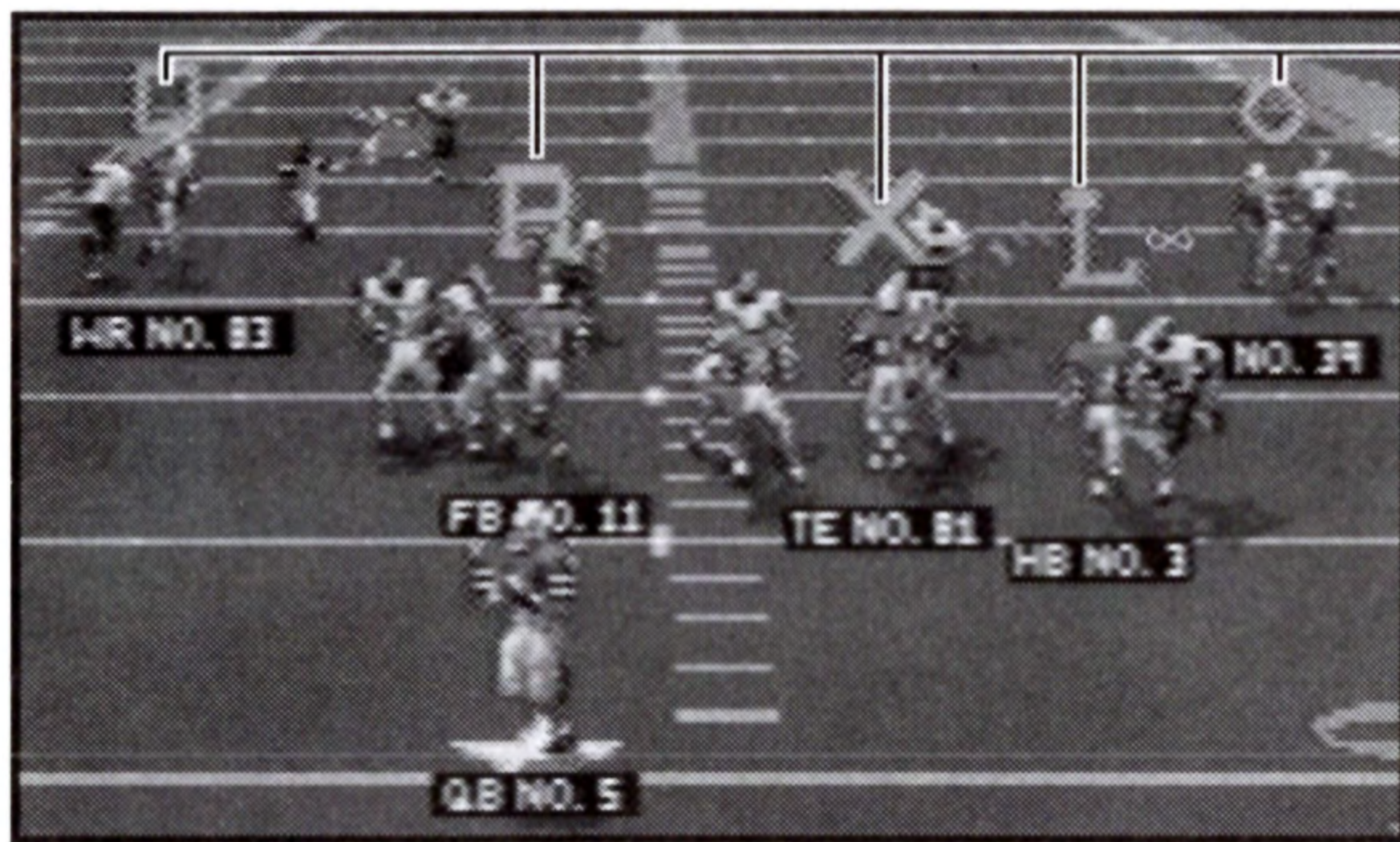
Roster Select your custom, **MODIFIED** roster or use the DEFAULT roster.



OFFENSE

PASSING PLAYS

On the Play Calling screen, passing plays are shown in light blue. You can let the computer execute the play for you or control the quarterback yourself.



Eligible receiver symbol

To execute a passing play:

1. If you want to check your receiver's positions on your way out of the huddle, hold **SELECT** and D-Button any direction.
2. When the offensive line is set, press **X** to snap the ball.
3. D-Button any direction to move the quarterback and take over control of the play.
4. Press **X** to call up the passing windows. A yellow symbol appears beside each eligible receiver on the field. These symbols correspond to the **■**, **X**, **●**, **L1**, and **R1** buttons.
 - ★ To throw the ball away if all the receivers are tightly covered, press **▲**.

Watch the receivers run their patterns on the field and throw a pass to the open man. Once the ball is in the air, a yellow crosshair appears on the field marking the ideal reception spot.

5. Press **■**, **X**, **●**, **L1**, or **R1** to throw a pass to the corresponding receiver.





The receiver automatically completes his pattern toward the crosshair, attempts to make the catch, and runs upfield.

- While the ball is still in the air, you can manually control the designated receiver to make the catch.

To control the intended receiver:

1. When the ball is in the air, press ✕ to take control of the intended receiver. A color-coded star appears on the field beneath the player.
2. D-Button any direction to guide the receiver toward the yellow crosshair.
 - ★ To dive for the ball, press ■.
 - ★ To jump and raise your hands for the ball, press ▲.

Defense

Select your defensive formations and plays the same way you select offensive plays, described above.

- If you don't choose a formation and a play before the offensive team breaks the huddle, a play is automatically selected.

To execute a defensive play:

1. When the defensive line is set, press ✕/● to take control of a different defensive player.
2. D-Button any direction to move the controlled player.

To tackle the ball carrier and break up offensive plays:

- ★ To take control of the player closest to the ball, press ✕.
- ★ To dive for a shoestring tackle, press ■.
- ★ To jump and raise your hands to block a pass, press ▲.
- ★ To make a power tackle, press ●.

Special Plays

Special plays are used in punting, extra point, field goal, and clock control situations.

- If you need to stop the clock and you're out of timeouts, you can call a Stop Clock



Note: Defensive players can be repositioned anywhere you like, but if they make contact with the offensive line or are past the line of scrimmage when the ball is snapped, an offsides penalty is called.



play. The quarterback takes a couple of steps back and throws the ball to the ground, resulting in an incomplete pass. The play clock stops.

- If you want to run out the remaining time and make sure the other team doesn't get a chance to score, call a QB Kneel play. The quarterback takes the snap and kneels down immediately.

The Pause Menu

To pause during gameplay, press **START**. The Pause menu appears.

Resume Game (Practice) Return to the game (or practice) in progress.

Instant Replay Review the last play.

Timeout Call a timeout to stop the clock.

EA Ticker Check in on the other games around the league (Season or Dynasty modes only).

Substitutions Any member of your squad can be brought into the game—or taken out—from the Substitutions screen. When players are knocked out by injury, substitutions are made automatically. For more information, see *Substitutions* on p. 18.

Mass Substitutions Give the first string players a rest and get the second stringers in there for some action.

Injury Report Check the status of any injured players.

Stats View GAME or individual PLAYERS stats.





Set Audibles

Set Offensive and Defensive audibles:

1. Select OFFENSE or DEFENSE and press ✕. The Set Audibles screen appears.
2. D-Button ↔ to highlight the ■, ✕, or ● audible slot and press ✕. The default audible play is displayed.
3. Select a formation and play by pressing ■, ✕, or ●.
★ To back up, press **START**.
4. When you have finished setting your audibles, press **START** to return to the Pause menu.

Game Setup

Customize the game in progress. For more information, see *Game Setup Menu* on p. 19.

Records

Scroll through the record holders.

Highlights

Load a previously saved instant replay. For information on loading files, see *Backup Options* on p. 8.

System Options Customize your sound settings or choose one of four controller configurations

Abort Game

Quit the current game and return to the Main menu, Play Week Schedule, or Tournament Tree.

Substitutions

Offense/Defense Make substitutions for individual formations:

1. Highlight a formation and press ✕.
2. Press **L2/R2** to cycle through positions.
3. D-Button ↑↓ to highlight a player.
★ To scroll through that player's stats, D-Button ↔.

- ★
4. Press **✕** to select the highlighted player. The highlight moves to the available players.
 5. Highlight an available substitute, then press **✕** to make the substitution.

Global Offense/Defense Make a substitution for all offensive or defensive formations:

1. Press **L2/R2** to cycle through positions.
2. D-Button \updownarrow to highlight a player.
★ To scroll through that player's stats, D-Button \leftrightarrow .
3. Press **✕** to select the highlighted player. The highlight moves to the available players.
4. Highlight an available substitute, then press **✕** to make the substitution.

Game Setup Menu

Most of the options in this menu are explained in the *Exhibition Game Setup Menu* section on p. 9. The unique options are listed below.

Camera Control Select a different camera view.

Controller Select Choose the team you want to control (see *Control Setup Screen* on p. 9)

Auto Instant Replay Toggle the option to automatically replay outstanding plays **ON/OFF**.





Note: If you start a new season, any unsaved seasons, dynasties, or tournaments are erased.

SEASON

Play through an entire season with one or more teams.

Season Options Menu

Play Week

Go to the Play Week Schedule and play as many games as you'd like or let *NCAA Football 98* simulate the results for you. For more information, see *Play Week Schedule* on p. 21.

Season Setup

Set your options for the upcoming Season game. (Note that Roster Options aren't available in Season mode.) For more information on each option, see *Exhibition Game Setup Menu* on p. 9.

Add Created Players

Make your created players available to play in the current season. For more information on creating players, see *Create a Player* on p. 27.

Custom Schedules

Set up the season schedule exactly the way you want it. Choose the team you want to go up against each week and decide if you want to play at home or travel to your opponent's stadium.

1. D-Button \updownarrow to highlight the matchup you want to change.
2. D-Button \leftrightarrow to select a different team.
 - ★ To toggle the "bye" status, highlight a week and press **L2 + ■**.
 - ★ To toggle the home/away status, highlight a week and press **■**.

Team Schedule(s)

View each team's schedule for the season.

Scout Mode

Get some inside information on your competition:

1. To select your team's schedule, press **L1/R1**.
2. Highlight the team you want to scout and press **✕**. The Scout Mode Options menu appears. For more information, see *Scout Mode Options Menu* on p. 22.





Re-order Roster

Edit your team's starting line-up. Changes are maintained for each game in the season. For more information, see *Exhibition Game Setup Menu* on p. 9.

Injury Report

Check the status of any injured players.

Team Standings

See where each team stands in its conference and division.

Stats

View overall TEAM stats to find out where your team stands in its conference and division. See how INDIVIDUAL players are doing on each team. See who the LEADERS of each stat category are.

EA SPORTS Top 25

View the current top 25 team rankings.

Award Race

See who the top MVP contenders are at this point in the current season (only available after week 7 games have been completed).

Bowl Watch

See which teams would be selected for the major bowl games at this point in the current season (only available after week 7 games have been completed).

Play Week Schedule

- ★ To select a game or several games to play, D-Button \updownarrow and press \blacksquare . Press \blacksquare again to de-select a game. If you don't select a game, the computer plays all the games in that week, and you move to the next week.
- ★ To "tag" a team(s) to highlight for the whole season, select a matchup and press **L1** (away)/**L2** (home) + \blacksquare . A tagged team's games are automatically selected each week throughout the season.
- ★ To move to the previous/next week, D-Button \leftrightarrow .
- ★ To let the computer play out the week, do not highlight any games and press \times .





DYNASTY

Play multiple seasons with a single team, recruiting incoming freshmen and filling the vacancies left by graduating seniors.

1. From the Team Select screen, choose a team to control throughout the dynasty.
2. Add/Remove created players (if you have created any). The Dynasty Options menu appears. All of the options in this menu are covered in the *Season Options Menu* section on p. 20.
3. Play or simulate a full Season ending with the conference championships, the bowl games, and the East-West game.
4. Press **✕** to begin a new season and go to the Recruiting screen when you have completed a season.

Note: If you start a new dynasty, any unsaved seasons, dynasties, or tournaments are erased.

Recruiting

At the end of a season, in dynasty mode, you'll have to fill some gaps in your roster left by graduating seniors.

1. Highlight a position and D-Button **↔** to select the type of player you want for that position.
 - ★ To see which seniors are leaving and what positions you'll need to fill, press **■**. The Graduates screen appears. The Graduates screen gives you some insight into the type of players that you've lost and the type of players you need to recruit.
2. After you've selected player types for each position, press **✕** to recruit players. The Freshmen screen appears.
3. The Freshmen screen shows the results of your recruiting. Press **✕** to begin a new season.





TOURNAMENT

Set up a 4-, 8-, or 16-player tournament with any teams.

Tournament Options Screen

Play Round

Go to the Tournament tree and select a game to play.

Tournament Tree:

★ To highlight a tournament matchup, D-Button any direction.

Select Teams

Select the teams for the tournament.

1. Highlight a tournament team slot and press **L1/R1** to select a team.
2. Press **X** to begin entering a player name for each team.
 - ★ To select a character, D-Button \updownarrow .
 - ★ To move to the previous/next space, D-Button \leftrightarrow .
3. Press **X** again to lock in the player name and move on.
4. When you have selected teams and entered player names, press **●** to return to the Tournament Options screen.

Tournament Setup

Set your options for the upcoming Tournament round. For more information on each option, see *Exhibition Game Setup Menu* on p. 9.

Tournament Pre-Game Menu

All of the options in this menu are explained in the *Season Pre-Game Menu* section on p. 22

Note: If you start a new tournament, any unsaved seasons, dynasties, or tournaments are erased.





PRACTICE

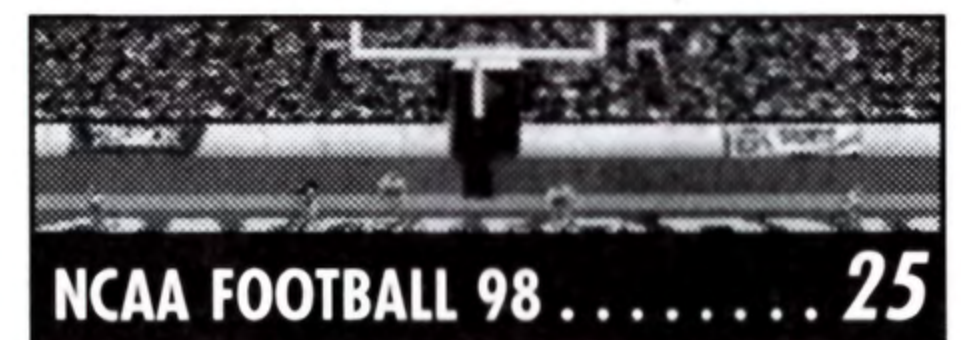
If you're having a tough time stopping an opponent's offense, or you want to fine tune your own offense, practice is what you need. If things aren't going the way you expected them to this season, it might be time to get back to the basics.

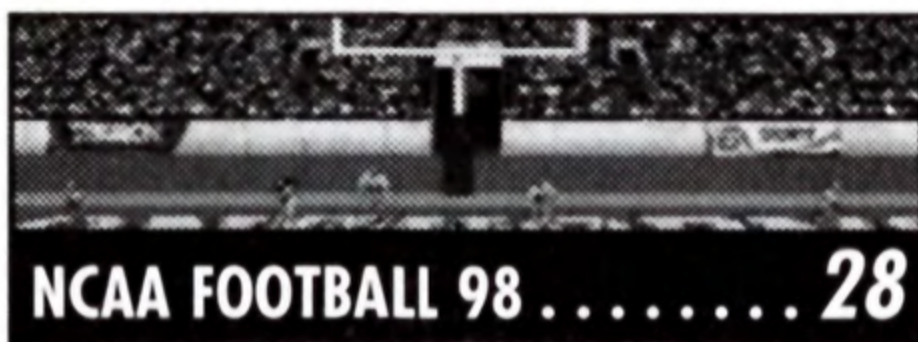
1. From the Main menu, select PRACTICE. The Practice Setup menu appears.
 - ★ To select your team, highlight TEAM and D-Button \leftrightarrow .
 - ★ To practice **OFFENSE**, DEFENSE, KICKOFFS, or KICK RETURNS, highlight CONTROL and D-Button \leftrightarrow .
 - ★ To scrimmage against your own defense, highlight DEFENSE and select **ON** (only available when controlling offense). If you really need to focus on offense without the nagging defensive players, turn the defense OFF.
 - ★ To use the GLOBAL or **TEAM** playbook, highlight PLAYBOOK and D-Button \leftrightarrow .
2. When you have selected your options, highlight START PRACTICE and press **X**. The Practice Field appears.

The Practice Field

Get out of the limelight and head out onto the practice field where there's nobody watching except your coach.

1. Select both the offensive and defensive plays you want to work on. For more information, see *The Play Calling Screen* on p. 13.
2. D-Button any direction and press **X** to spot the ball. This determines where you are going to line up for each play.
3. Begin working on your plays. For information about running plays, see *On the Field* on p. 12.
 - ★ To re-spot the ball, press **L1** between plays.
 - ★ To choose a new set of plays, press **R1** between plays.





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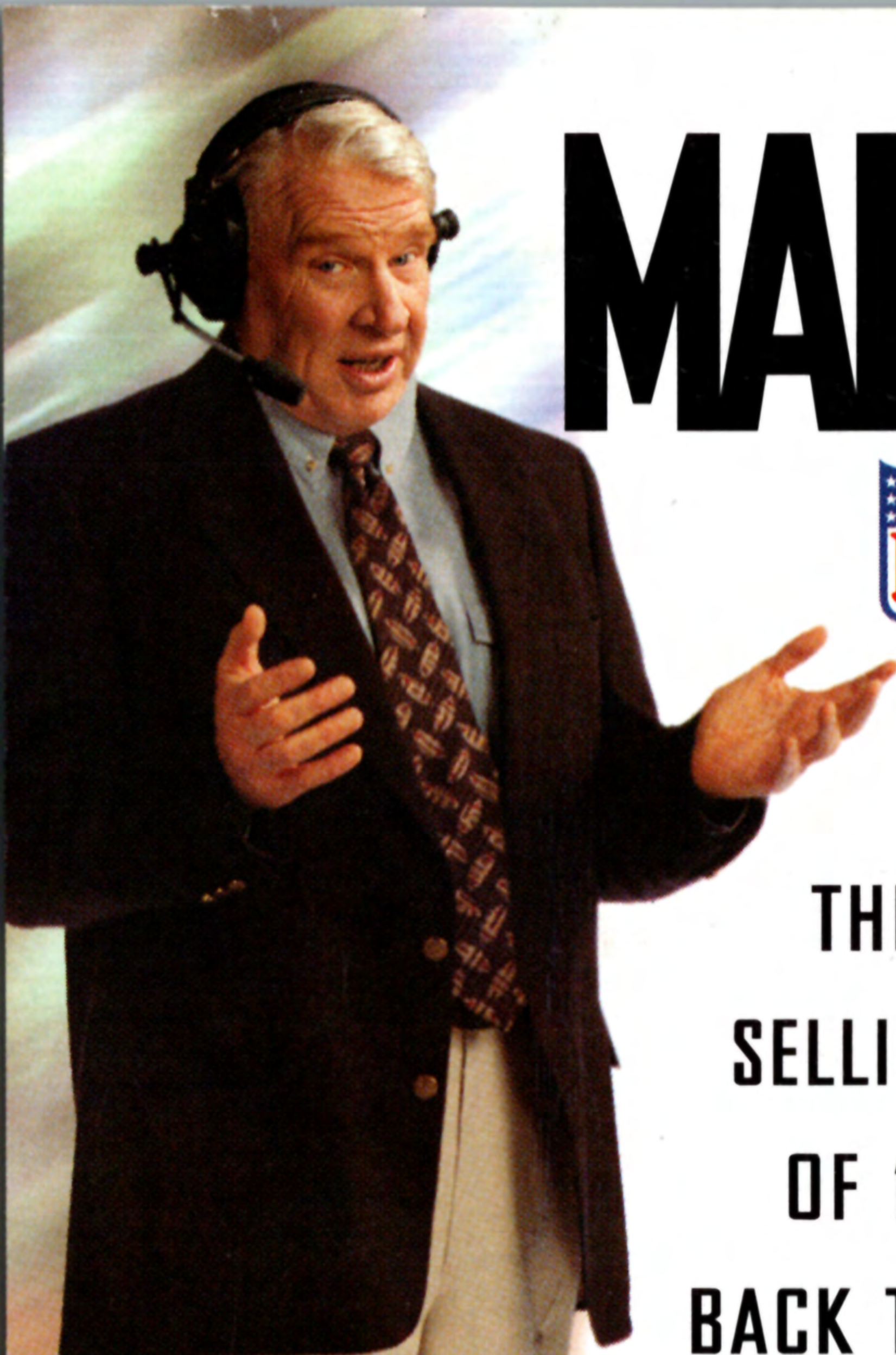


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